

Rogalia [Alpha] is the craft-based MMO-sandbox with the fantasy open world created by players. Feel free to kill people out of towns and claims. Gain useful vitamins from your meals and develop your character. Fight on Arena, battlefields and dungeons. Build your own world in the tough surroundings!

Character

- Character levelling is based on vitamins gained from meals.
- Every attribute of your character may reach maximum value.
- You may share your rented patch with other players.
- Free economics developed by players.
- Crafted items have durability and quality attributes. Their values depend on your skill.
- A plenty of recipes and skills: craft, animal breeding, monster hunt, building and many more!

World

- An open PvP world with 3 underground layers and PvE-protected areas (towns and rented patches).
- Vitamins, gear and bag loss after death.
- Loss-free arena to fight people with no death fees. Battlefields and dungeons to hunt some good loot.
- Terraforming.

18+ game content

Smoking, booze, gluttony, chance games, promiscuity and, last but not least, a payment for these sins: from hangover to STDs.

"This is an alpha-version of the game. We are the team of two who make it and put a lot of heart in it, so we already have a spectacular community who will kindly help you with the sayings and doings. Welcome to the Rogalia World!"

<http://rogalia.ru/en/>

Steam: <http://store.steampowered.com/app/528460>

Twitter: https://twitter.com/Rogalia_sandbox

Facebook: <https://www.facebook.com/groups/961484767284864/>

Vk: <https://vk.com/rogalia>

Instagram: https://www.instagram.com/rogalia_sandbox/

Reddit: <https://www.reddit.com/r/rogalia/>

Indiedb: <http://www.indiedb.com/games/rogalia>

Features (short):



Resource-rich open fantasy world, with multiple dungeon levels.



Character advances with vitamins obtained from quality food.



Crafting, construction, farming, animal breeding, risk of loss PvP.



Outside the box mechanics, hundreds of recipes, players create the world, no "pay to win".